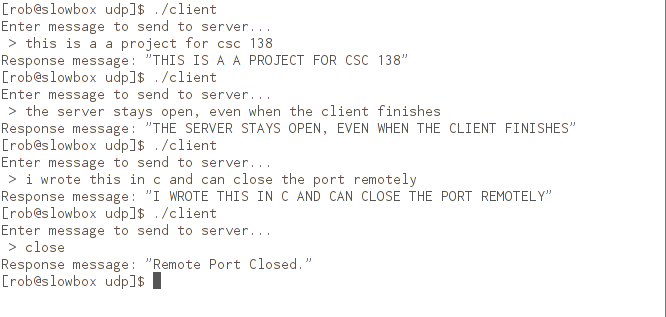
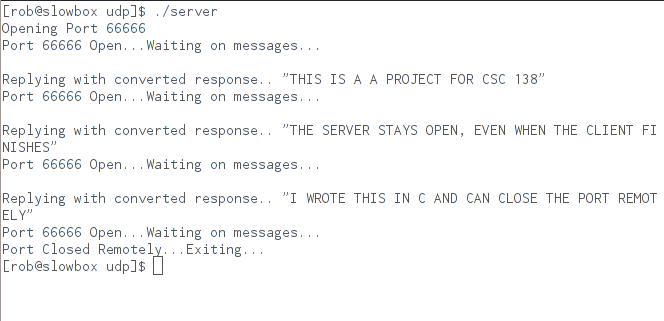
Lab 2: Socket Programming

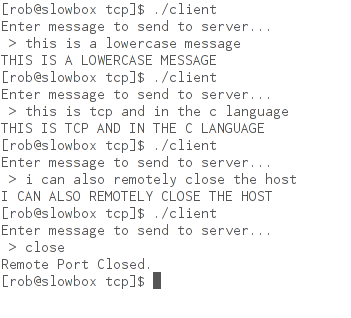
# UDP Implementation Screen Shots:

Client

Server

# TCP Implementation Screen Shots:

Client



Server

